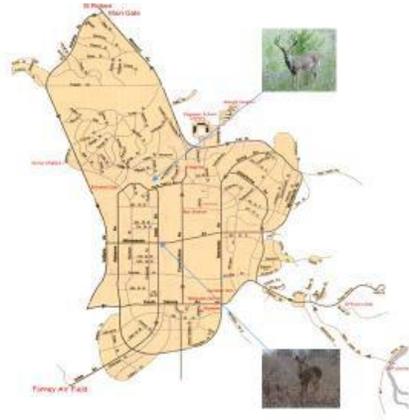


September 15, 2021-January 15, 2022



FORT LEONARD WOOD ARCHERY CANTONMENT HUNT



General Information

Archery hunting is only allowed within the Cantonment in selected areas as delineated on the attached maps.

Cantonment Hunt Eligibility

All hunters must have a valid State license and tags and the appropriate FLW Permits. All Missouri Dept. of Conservation seasons, bag limits, and regulations will apply.

Safety Briefing and Certification

Hunters must attend a Cantonment Hunt safety briefing at the Outdoor Adventure Center and sign a certification document attesting to their understanding of applicable safety rules and procedures.

Check in Procedures

All hunters will check-in and out using the iSportsman automated system as required in FLW Reg. 210-21.

Safety Buffer

Carrying a nocked bow or loaded crossbow or discharging a weapon within 100 feet of any building, residence, trail, or all weather road edge is prohibited.

Tree Stand Safety

All hunters are required to hunt in an elevated portable stand at least 10' off the ground. No permanent stands, stalking, or ground hunting. All other requirements of FLW Reg. 210-21 will apply.

No stand locations are permitted within 100' of a building, residence, trail, or all weather road.

Parking

Parking within 300' of an occupied residence or active training area without permission is prohibited.

A valid FLW hunting and fishing access pass with Cantonment hunt validation must be visibly displayed through the front windshield of the vehicle.

Additional Information

Hunters will avoid confrontations and be polite and courteous to non-hunters encountered while afield.

All hunters must be discrete in their presence and are required to vacate the area if other recreational or training activities are ongoing.

Efforts must be made to recover a wounded animal; however, do not pursue outside of open hunt area boundaries. You must contact the Military Police Desk at (573) 596-6141 if a wounded animal leaves an open hunting area.

CANTONMENT HUNTING AREA OVERVIEW

